
GUIDANCE FOR THE SURVEY AND CONSTRUCTION OF STEEL SHIPS

Part V

Load Lines

GUIDANCE

2015 AMENDMENT NO.1

Notice No.33 8th May 2015

Resolved by Technical Committee on 2nd February 2015

AMENDMENT TO THE GUIDANCE FOR THE SURVEY AND CONSTRUCTION OF STEEL SHIPS

“Guidance for the survey and construction of steel ships” has been partly amended as follows:

Part V LOAD LINES

V2 ASSIGNMENT OF FREEBOARD AND MARKING OF LOAD LINES

V2.2 Assignment of Freeboard and Marking of Load Lines

V2.2.1 Assignment of Freeboard

Sub-paragraph -12 has been added as follows.

12 In the application of regulation 36(6) of the *ILLC*, the following requirements (1) and (2) are to be complied with:

- (1) The following arrangements (a) and (b) may be regarded as “continuous hatchways”:
 - (a) In the case of a single hatchway, the hatchway may be regarded as a “continuous hatchway”.
 - (b) In cases where more than one hatchway is fitted, detached hatchways which are connected by longitudinal coamings and linked by weathertight decked steel structures in between may be regarded as “continuous hatchways” (See **Fig.V2.2.1-2(1)**). In such cases, the entire enclosed volume of the single hatchways and the weathertight spaces between them may be regarded as the “continuous hatchway”.
- (2) In cases where more than one hatchway is fitted, excluding the preceding (1)(b), each hatchway (including detached hatchways connected by longitudinal coamings) is considered to be a “separated detached trunk” and such hatchways are not to be regarded as “continuous hatchways” (See **Fig.V2.2.1-2(2)** and **Fig.V2.2.1-2(3)**). In such cases, each hatchway may be treated separately as a trunk in freeboard computations provided that the hatchway complies with regulation 36 of the *ILLC*.

Fig. V2.2.1-2(1) to Fig. V2.2.1-2(3) have been added as follows.

Fig. V2.2.1-2(1)

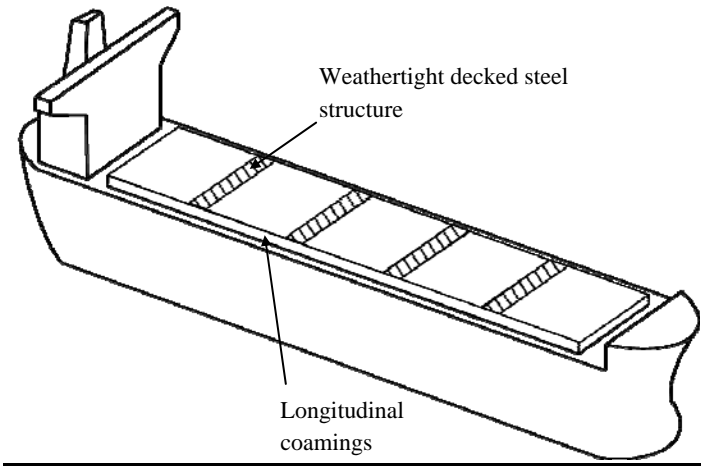


Fig. V2.2.1-2(2)

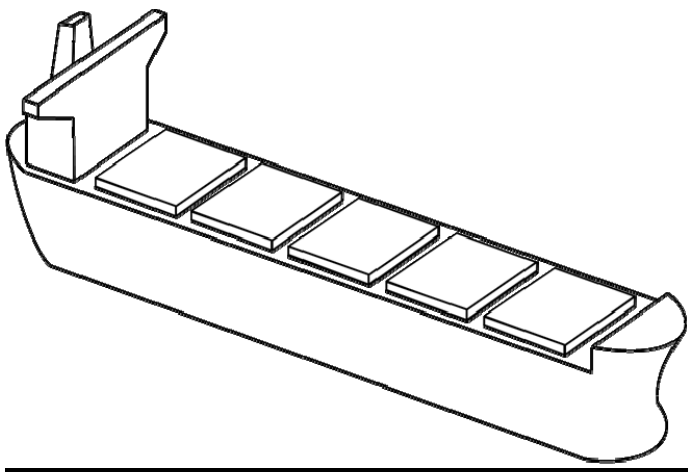
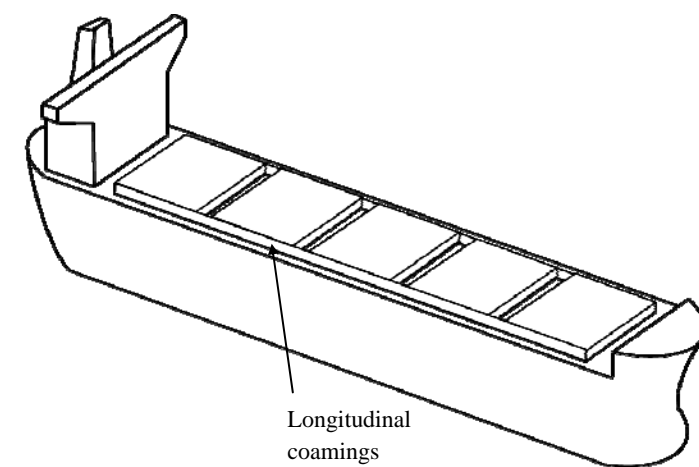


Fig. V2.2.1-2(3)



EFFECTIVE DATE AND APPLICATION

1. The effective date of the amendments is 1 July 2015.